<u>SEASON GAMEPLAY:</u>

- **OVERVIEW:** TEAMS PLAY 1 HEAD-TO-HEAD MATCH PER WEEK WEDNESDAY OR THURSDAY DEPENDING ON SCHEDULE. MATCHES START ON THE HOUR OF THE TIME SLOT ASSIGNED. THE FIRST 10 MINUTES OF EACH SLOT WILL BE DEDICATED TO A WARM UP - AKA GET YOUR DRINKS AND THROW SOME BALLS. THE MATCH MUST BE COMPLETED WITHIN THE HOUR (OR ELSE). PLEASE ARRIVE WITH TIME TO ESTABLISH TEAM LINEUP.
- LINEUP: BEFORE THE WEEKLY MATCH, TEAMS MUST ESTABLISH A LINEUP AND ADD IT TO THEIR SCORESHEET. THIS LINEUP MUST BE ADHERED TO FOR THE CURRENT WEEK AND CANNOT BE ALTERED UNTIL THE NEXT MATCH (DO NOT SWITCH ORDER PLEASE & THANK YOU).
- SCORING: SCORES WILL BE RECORDED BY A PRETENTIOUS EMPLOYEE. PLAYERS SHOULD BE PROACTIVE IN ENSURING THE CORRECT SCORE IS RECORDED.
- **EXTRA TIME:** ANY EXTRA TIME REMAINING CAN BE USED FOR FREE PLAY. HAVE FUN. YOU'RE WELCOME.
- MATCH LAYOUT:
 - 1 MATCH = 5 SETS
 - 1 SET = 5 FRAMES
 - 1 FRAME = 9 ROLLS
 - ONE PLAYER WILL ROLL THE ENTIRETY OF A FRAME (9 ROLLS). THE NEXT PLAYER WILL DO THE SAME (AND SO ON) UNTIL THE SET OF 5 FRAMES HAS BEEN COMPLETED. THE TOTAL OF THESE 5 FRAMES RESULTS IN THE TEAM'S SET SCORE. THE TEAM WITH THE HIGHER SET SCORE WINS THE SET. TEAMS MUST WIN THREE SETS TO WIN THE MATCH.
 - IF A TEAM WINS 3 SETS BEFORE ALL 5 SETS HAVE BEEN COMPLETED, CONTINUE PLAYING THE REMAINDER SETS.
 - RANKINGS AND STANDINGS WILL BE UPDATED ON OUR SITE AND IN THE TAPROOM.
 - SCORES WILL BE TAKEN INTO ACCOUNT FOR THE END OF SEASON TOURNAMENT AND PRIZES - THE MORE/BETTER YOU PLAY, THE BETTER YOUR CHANCES.
- TECHNICAL RULES:
 - PLAYERS CANNOT TOUCH THE MACHINE WHILE ROLLING (UNLESS OTHERWISE SPECIFIED)
 - BOTH FEET MUST BE BEHIND THE MACHINE AND ON THE GROUND
 - NO INTERFERING WITH THE ROLL OF ANOTHER PLAYER (100 PENALTY PER INCIDENT - DON'T BE A DICK)

- BYE WEEKS:
 - IN THE EVENT THAT THERE IS AN ODD NUMBER OF TEAMS, CERTAIN TEAMS WILL RECEIVE A "BYE WEEK" WHERE THEY WILL NOT PLAY ANOTHER TEAM - THIS WILL BE CHOSEN AT RANDOM.
 - INSTEAD, TEAMS WILL BE PLAYING TO BEAT A PRE-DETERMINED SCORE PER SET
 - IF THE TEAM SCORES LESS POINTS IN THAT SET, THEY LOSE THE SET
 - THIS NUMBER WILL BE GENERATED BASED ON AVERAGE TEAM PERFORMANCES
- JUST TO FUCK WITH YOU:
 - \circ SPECIAL FRAMES:
 - AFTER THE LINEUP FOR THE MATCH IS ESTABLISHED, WE WILL INDICATE WHICH FRAME(S) IS THE ~*~ SPECIAL ~*~ FRAME. THIS FRAME ENTAILS A CHANGE IN GAMEPLAY. THESE FRAMES INCLUDE:
 - THE BIRDBOX (YUP, BLINDFOLDED)
 - 100'S OR BUST
 - SWITCH UP (NON-DOMINANT HAND ONLY)
 - THE POOP SHOOT (BETWEEN THE LEGS)
 - AND SO MANY MORE
 - BOTTOM OF THE BOARD:
 - AFTER EACH WEEK, THE LOSING TEAMS ARE ENTERED INTO A RAFFLE FOR BOTTOM OF THE BOARD (I DON'T MAKE THE RULES HERE - WAIT, I DO).
 - **PUNISHMENT:** WE HAVE A LOVELY ASSORTMENT OF THRIFT STORE ITEMS THAT EACH MEMBER OF THE LOSING TEAM MUST:
 - 1. WEAR FOR THE ENTIRETY OF THE FOLLOWING WEEK'S MATCH.
 - 2. POSE FOR A PICTURE FOR US TO UPLOAD TO SOCIAL MEDIA
 - 3. REMEMBER, YOU SIGNED UP FOR THIS.
 - ADDITIONAL RULES:
 - REALLY?: IF A PLAYER GOES TO ROLL THEIR BALL AND IT COMES BACK DOWN THE LANE TOWARD THE PLAYER, THE PLAYER MUST USE THEIR OPPOSITE HAND TO ROLL AGAIN.
 - THE MESSY DRUNK: IF A PLAYER DURING THEIR ROLL MISSES THEIR LANE COMPLETELY OR DROPS A BALL ON THE FLOOR, THAT INDIVIDUAL OWES THE OTHER TEAM A 40Z POUR (DON'T

WORRY YOU STILL HAVE YOUR DISCOUNT, BUT YEAH, DO BETTER).

- THE TOURNAMENT:
 - AT THE END OF OUR 8 WEEK SEASON, WE WILL HOLD THE PRETENTIOUS TOURNAMENT. TIME WILL BE DECIDED CLOSER TO THE DATE. TRADITIONAL BRACKET STYLE TOURNAMENT - SEEDINGS WILL BE BASED ON SEASON PERFORMANCE. BRING YOUR A-GAME.
- PRIZES:
 - YES, THERE ARE PRIZES.
 - 1ST PLACE, 2ND PLACE, MVSB, MOST POINTS (TEAM), ETC.
- STANDINGS:
 - TO SEE WHERE YOUR TEAM SITS, STANDINGS WILL BE POSTED ON OUR SITE.

ADDITIONAL INFO

- **MERCHANDISE:** EACH COMPETITOR WILL BE RECEIVING A SHIRT. IF YOU HAVE NOT PROVIDED US WITH YOUR INFORMATION (NAME, EMAIL, SIZE SHIRT), PLEASE PROVIDE US WITH THAT SO WE CAN GET THESE ITEMS TO YOU.
- **DISCOUNT:** DURING LEAGUE HOURS (4PM-8PM WEDNESDAY & THURSDAY), EACH PLAYER RECEIVES A 10% DISCOUNT ON THEIR DRINKS. YOUR TEAM DOES NOT HAVE TO BE PLAYING FOR YOU TO RECEIVE THIS DISCOUNT. IN ORDER TO RECEIVE THE DISCOUNT, INFORM THE BARTENDER OF YOUR LEAGUE MEMBERSHIP & LAST NAME FOR US TO ADD IT ON YOUR TAB.
- **STAYING UPDATED:** ANY UPDATES ON GAMEPLAY, TIME SLOT CHANGES, OR IF YOU HAVE ANY QUESTIONS, YOU CAN REACH OUT TO US VIA...
 - EMAIL: <u>INFO@PRETENTIOUSBARRELHOUSE.COM</u>
 - LEAGUE FACEBOOK GROUP: PRETENTIOUS SKEE-BALL LEAGUE (JOIN IT)
 - INSTA: JUST SLIDE INTO THE DMS

MOST IMPORTANT:

- DON'T BE A DICK IT'S A GAME
 - NO SORE LOSERS, SCREAMING ABOUT LOSING, GETTING RIDICULOUSLY MAD OVER A GAME, GETTING AGGRESSIVE, TALKING ABOUT A PLAYER'S MAMA (UNLESS IT'S A REALLY GOOD JOKE)
 - WE CAN AND WILL KICK YOU OUT IF YOU'RE RUINING EVERYONE ELSE'S EXPERIENCE.
 - HAVE FUN.

TICKET PRIZES

NUMBER OF TICKETS	PRIZE
25 TICKETS	MAGNET
150 TICKETS	GROWLER
175 TICKETS	SINGLE GLASS
350 TICKETS	GLASS SET
500 TICKETS	\$20 GIFT CARD
500 TICKETS	SHIRT/HAT
625 TICKETS	TAP HANDLE
625 TICKETS	BEANIE
1,000 TICKETS	ZIP UP
6,000 TICKETS	SOUR SOCIETY MEMBERSHIP
22,000,000 TICKETS	THE WHOLE FUCKING PLACE

TICKETS:

- DURING LEAGUE GAMEPLAY, TICKETS WILL NOT BE DISPENSED BY MACHINES.
- TICKETS CAN BE TURNED IN FOR FABULOUS PRIZES (AS MADE CLEAR BY OUR CHART ABOVE). MORE PRIZES TO COME!